

## • Lecture – 6



# **Theoretical concept of Unix Operating System**

<u>Reference Books</u>: (1) UNIX- Concepts & Applications by Sumitabha Das

(2) Principles of Operating System- Galvin

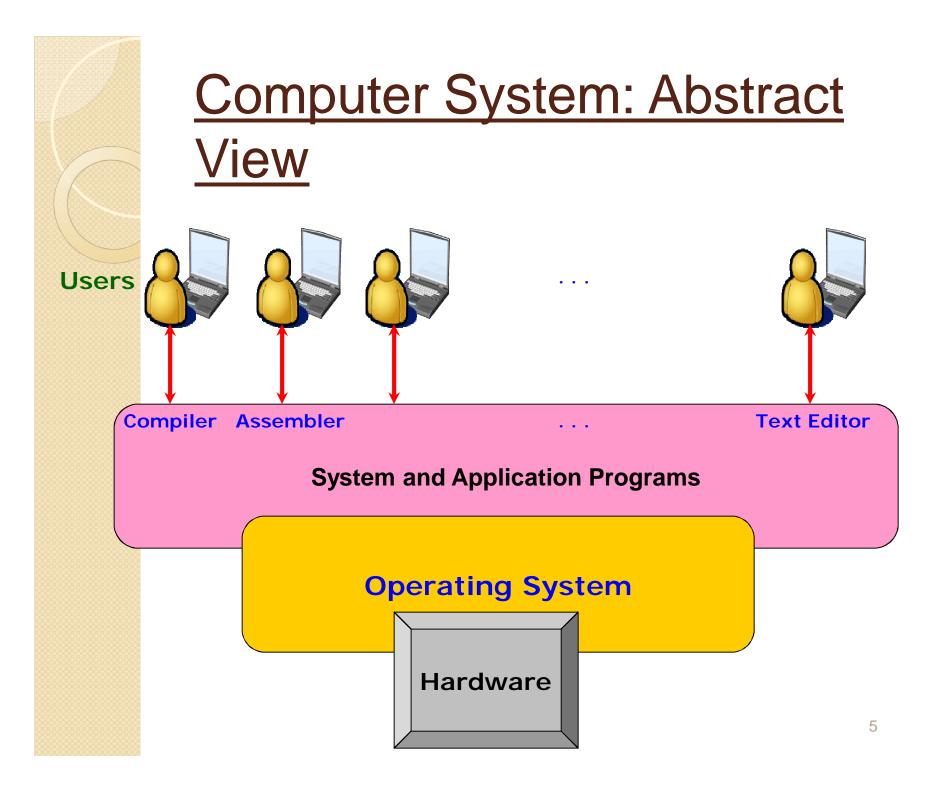
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## Introduction

- Basic concepts of Operating System
- Features of OS
- Architecture of UNIX Operating System
- Features of UNIX Operating System

# **Basic Concepts of Operating System**

- An operating system is a program that manages computer hardware; An operating system is an important part of almost every computer system.
- A computer system can be divided into four components :
- (A) The Hardware
- (B) The Operating System
- (C) The Application Programs
- (D) And The Users



- The "hardware" the central processing unit( CPU), the memory, Input / Output devices provides the basic computing resources.
- The "application programs" such as word processors, spreadsheets, compilers and assemblers, web-browsers – *define the way in which these resources are utilized to solve computing problems of the user.*
- The "operating system" controls & coordinates the use of the hardware among the various application programs for the various users.

## Features of an Operating System:

#### Process Management:

A program does nothing unless its instructions are executed by CPU. A process is a program in execution.

The operating system is responsible for the following activities in connection with process Management:

- Creating and deleting both user & system processes
- Suspending & resuming processes.
- Main Memory management:

The operating system is responsible for the following activities in connection with memory management :

- Keeping track of which part of memory are currently being used & by whom.
- Deciding which processes are to be loaded into memory when memory space become available.

#### File Management :

A file is a collection of related information defined by its creator. Commonly, files represents programs (both source & object forms) & data.

Data files maybe numeric, alphabetic or alphanumeric.

Operating system is responsible for following activities in connection with file management.

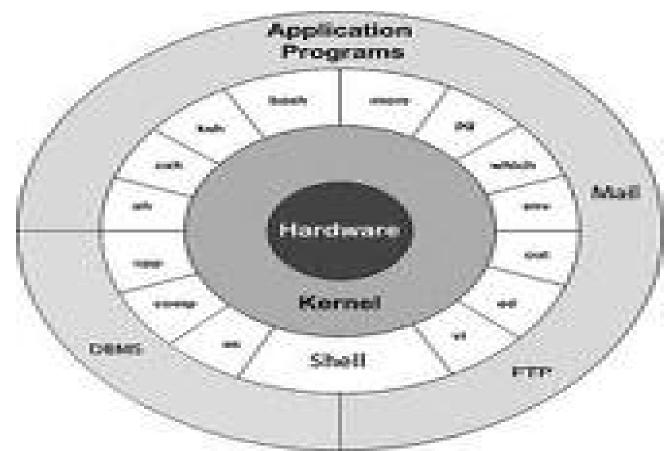
- Creating & deleting files
- Creating & deleting directories.

### Secondary-Storage Management:

The operating system is responsible for the following activities in connection with disk management:

- Free space management
- Storage allocation
- Disk scheduling.

# **The Unix Architecture**



<u>PI. Note</u>: Its just a sample architecture: For complete diagram, kindly refer the book... Sumitabha Das for better understanding of the architecture. During exams I'd be expecting you people to design the architecture available in your book.

- The "kernel" is the core of the operating system – its collection of routines mostly written in C.
- It is loaded into memory when the system is booted and communicates directly with the hardware.
- User Programs( the applications) that need to access the hardware ( like the hard-disk or terminal) use the services of the kernel, which performs the job on user's behalf.



#### • General task performed by Kernel

- manages the system's memory.
- schedules processes
- decide their priorities
- Computers don't have any inherent capability of translating commands into actions. That requires a "command interpreter" a job that is handled by the "outer part" of operating – the shell.
- **Shell :**It is actually the interface between the user & kernel.
- Even though there's only one kernel running on the system, there could be several shells in action – one for each user who is logged in.
- When you enter a command through the keyboard, the shell thoroughly examines the keyboard input for special characters.
- If it finds any, it rebuilds a command line & finally communicates with the kernel to see that the command is executed.

Example:

 Unix allows us to customize the prompt by using following - "\$,#, %" -all these are Unix prompt.



## Features of Unix Operating System:

#### <u>Unix – A Multi-user System:</u>

Unix is a multi-programming system; it permits multiple programs to run & compete for the attention of the CPU.

This can happen in two ways:

- 1. Multiple users can run separate jobs
- 2. A single user can also run multiple jobs.
- In UNIX, the resources are actually shared between all users ; UNIX is also a multi-user system.
- For creating an Illusionary effect, the computers breaks up a unit of time into several segments, and each user is allotted a segment. So at any point in time, the machine will be doing the job of a single user.
- The moment the allocated time expires, the previous job is kept on hold & the next job is taken up.
- The process goes on until the clock has turned full circle & the first user's job is taken up once again.

#### UNIX – A Multi-tasking system too:

- A single user can also run multiple tasks concurrently; Unix is a multi-tasking system.
- It is useful for a user to edit a file, print another file on the printer, send email to a friend & browse the world wide web – all without leaving any of the applications.
- Kernel is designed to handle user's multiple needs.

#### Programming Facility:

- The Unix shell is also a programming language; it was designed for a programmer; not a casual end user.
- It has all the necessary ingredients like control structure, loops, variables, that establish.
- It is a powerful programming language in its own right.



#### Pattern Matching :

• \$Is

READ ME

chap0

chap1

chap2

chap3

\$ Is chap\*

chap0

chap1

chap2

chap3

- Here we listed the chapters of the text by using "ls" command with an unusual argument (chap\*) instead of explicitly specifying all file names.
- The \* (known as metacharacter) isn't the only character used by the Unix operating system; there are several others.
- Unix features elaborated pattern matching schemes that use several characters from this meta character set.

## Some APPLICATIONS of Unix O.S.

- It is written in high-level language, 'C' making it easy to port to different configurations.
- It is a good operating system, especially, for programs. UNIX programming environment is unusually rich and productive. It provides features that allow complex programs to be built from simpler programs.
- It uses a hierarchical file system that allow easy maintenance and efficient implementation.
- It uses consistent format for files, the byte stream, making application programs easier to write.
- It hides the machine architecture from the user, making it easier to write programs that run on different hardware implementation.



# RESEARCH

 Each version of the <u>UNIX</u> Time-Sharing System evolved from the version before, with version one evolving from the prototypal Unics. Not all variants and descendants are displayed.



# **Research Unix**

- Ken's new system (→Unix) (1969)
- UNIX Time-Sharing System v1 (1971)
- UNIX Time-Sharing System v2
  (1972)
- UNIX Time-Sharing System v3 (1973)
- UNIX Time-Sharing System v4 (1973)
- UNIX Time-Sharing System v5 (1974)
  - **UNSW 01** (1978)

- UNIX Time-Sharing System v6 (1974)
  - MINI-UNIX (1977)
  - **<u>PWB/UNIX</u> 1.0** (1977)
    - USG 1.0
      - <u>CB Unix</u> 1
- UNIX Time-Sharing System v7 (1979)
  - Unix <u>System III</u> (1981)
- UNIX Time-Sharing System v8 (1985)
- UNIX Time-Sharing System v9 (1986)
- UNIX Time-Sharing System v10 (1989)
- After the release of Version 10, the Unix research team at <u>Bell Labs</u> turned its focus to <u>Plan 9 from Bell</u> <u>Labs</u>, a distinct operating system that was first released to the public in 1993.



- AT&T UNIX Systems and descendants
- Each of the systems in this list is evolved from the version before, with Unix System III evolving from both the UNIX Time-Sharing System v7 and the descendants of the UNIX Time-Sharing System v6.
- Unix System III (1981)
- Unix System IV (1982)
- Unix <u>System V</u> (1983)
  - Unix System V Release 2 (1984)
  - Unix System V Release 3.0 (1986)
  - Unix System V Release 3.2 (1987)
  - Unix System V Release 4 (1988)
  - Unix System V Release 4.2 (1992)

- <u>UnixWare</u> **1.1** (1993)
  - **UnixWare 1.1.1** (1994)
- **UnixWare 2.0** (1995)
  - UnixWare 2.1 (1996)
    - UnixWare 2.1.2 (1996)
- UnixWare 7 (System V Release 5) (1998)
  - UnixWare 7.0.1 (1998)
- UnixWare 7.1 (1999)
  - UnixWare 7.1.1 (1999)
  - **UnixWare NSC 7.1**+IP (2000)
  - **UnixWare NSC 7.1+**LKP (2000)
  - **UnixWare NSC 7.1**DCFS (2000)
- Open Unix 8 (UnixWare 7.1.2) (2001)
  - **Open Unix 8MP1** (2001)
  - **Open Unix 8MP2** (2001)
  - **Open Unix 8MP3** (2002)
  - **Open Unix 8MP4** (2002)
- <u>SCO</u> UnixWare 7.1.3 (2002)
  - SCO UnixWare 7.1.3 Update Pack 1 (2003)
  - **SCO UnixWare 7.1.4** (2004)